

EQUIPMENT

ASSETS - EDIT - USER DEFINED

A **User Defined** panel has been added to the Asset Maintain screen (the *Equipment Maintenance for Serial No: []* screen).

At present, these fields in the Equipment - Assets module can be used to add extra information relevant to the selected asset. The added fields will reflect in the User Defined panel in the Asset Maintain screen across *all* assets on the system, but the *Variable Values* selected for each User Defined field will be unique to the selected asset.

This information will also reflect in the *Call Maintain* screen where the asset is linked. Although the fields can be *viewed* from the *Call Maintain* screen, the actual information can only be *edited* in the *Asset Maintain* screen.

This topic will expand on how to *edit* the User Defined custom fields for a selected asset. Not all custom fields can be edited in the same way, it depends on what Input Type they have been set up with.

Note: It will be useful to familiarise yourself with the Add Asset User Defined topic before progressing with this manual.

Ribbon Access: Equipment and Locations > Assets



1. The *Machine List for* [] screen will display.

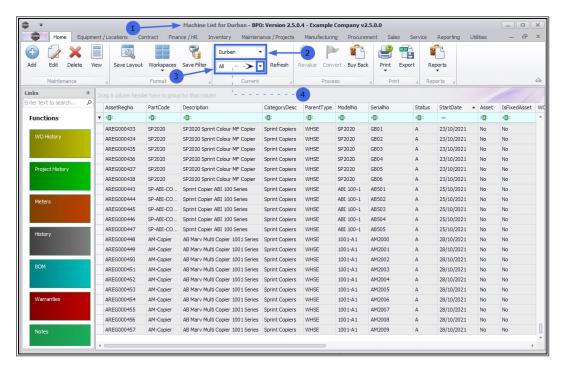


THE SITE AND TYPE FILTERS

2. The screen will open with the default *Site* setting configured on the user.

Note: Refer to Site Selection for more information.

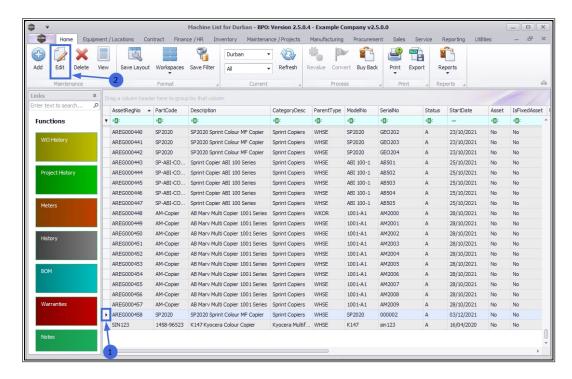
- 3. By default, this screen will open with the *Type* filter set to '*All*', listing all of the assets on the system (Customer Assets, Internal Assets and Serialised Stock items).
- 4. You can click on the *drop-down arrow* in the Type field and select an *alternative* Type, (such as Client Machines), if required.



SELECT THE ASSET

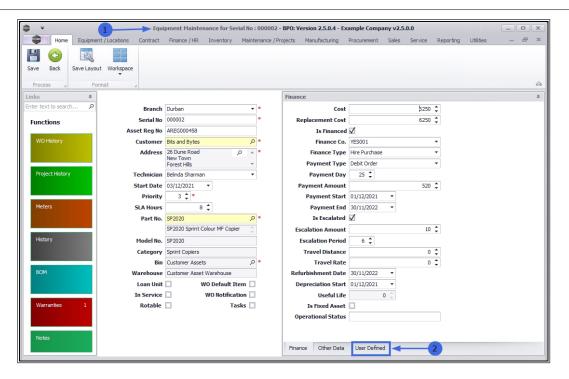
1. Select the **row** of the asset where you wish to edit the *User Defined* custom fields.

2. Click on Edit.



- 1. The Equipment Maintenance for Serial No: [] screen will open.
- 2. If the *User Defined* field is not yet extended, click on the *User Defined* tab.

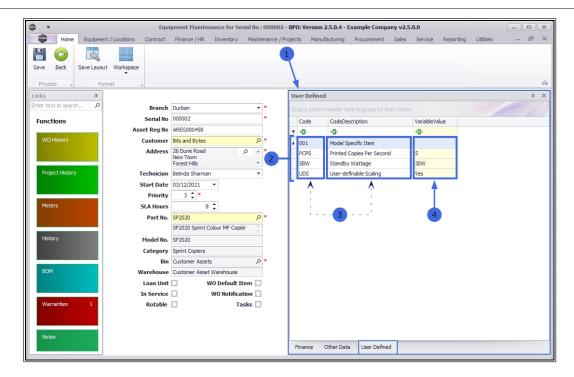




- 1. The *User Defined* panel will open.
- 2. In this example, there are *custom fields* already set up in the system.
- 3. The *Code* and *Code Description* fields will reflect across all assets.
- 4. The data *entered* or *added* to the *Variable Value* field is <u>unique</u> to the selected asset and will <u>not</u> reflect in any other asset or other module *User Defined* fields.

Note: The content of these fields can be populated according to *individual* company requirements. The examples given here are pertinent to the system being demonstrated and are not universal.





Although the data *selected* or *entered* into the *Variable Value* field is unique to the selected asset, the <u>Input Type</u> set up in the *Variable Value* field will reflect across *all* assets.

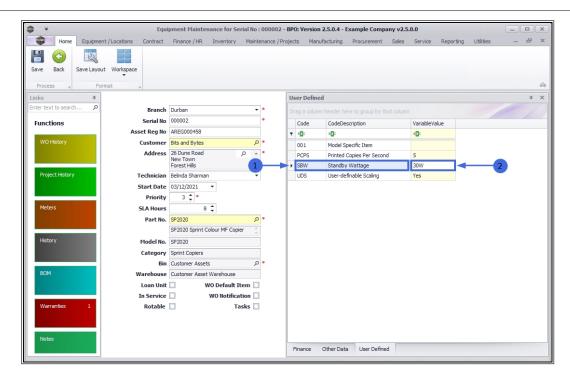
The capacity to edit the Variable Value field will then depend on the *Input*Type set up:

EDIT VARIABLE VALUES

LOOKUP LIST

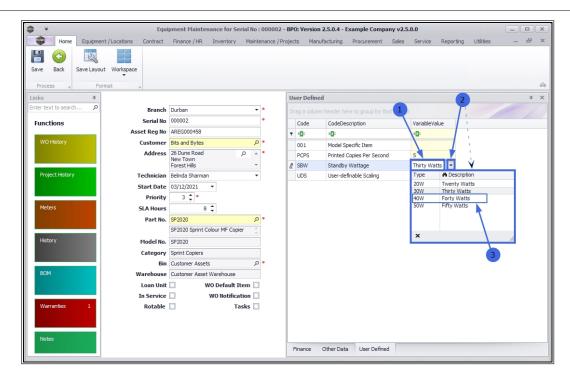
- 1. In this example, the *SBW Standby Wattage* User Defined field has a *Lookup list* as the Input Type.
- 2. Currently, the Variable Value is 30W Thirty Watts.





- 1. Click in the Variable Value field.
- 2. A drop-down arrow and list will appear this is a *Lookup List* Input Type.
- 3. Select the **row** of the alternative Type you wish to link to this custom field.
 - ° In this example, **40W** Forty Watts is selected.



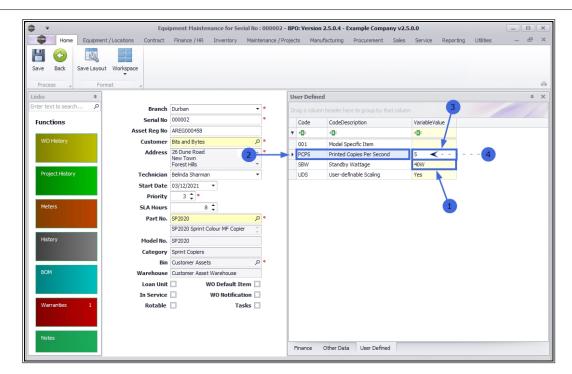


1. The edited selection will populate the *Variable Value* field.

FREE INPUT TEXT

- In the next example, the PCPS Printed Copies Per Second User
 Defined field has Free Input Text as the Input Type.
- 3. Currently, the Variable Value is 5.
- 4. Click in the Variable Value field and either *modify* the original text or *delete* and *add* new text, as required to make the correct changes.



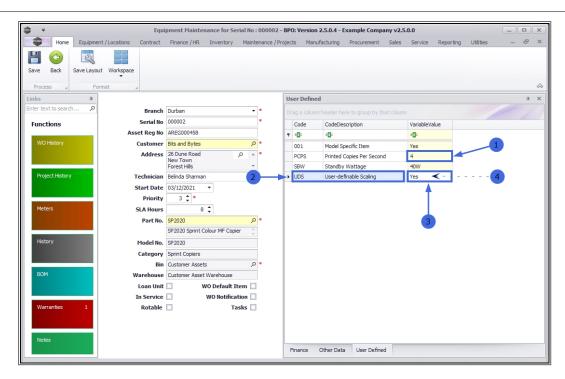


1. The edited text will populate the Variable Value field.

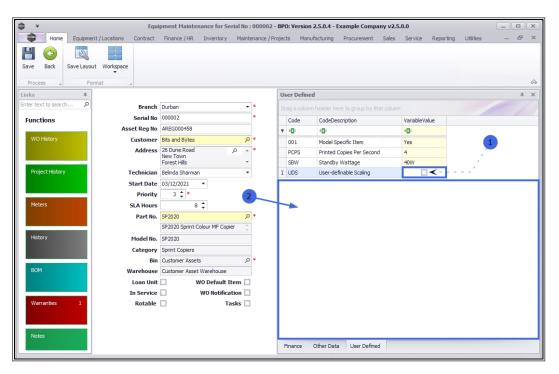
YES OR NO VALUE

- 2. In the next example, the **UDS** *User definable Scaling* User Defined field has *Yes or No value* as the Input Type.
- 3. Currently, the Variable Value is Yes.
- 4. Click in the Variable Value field.



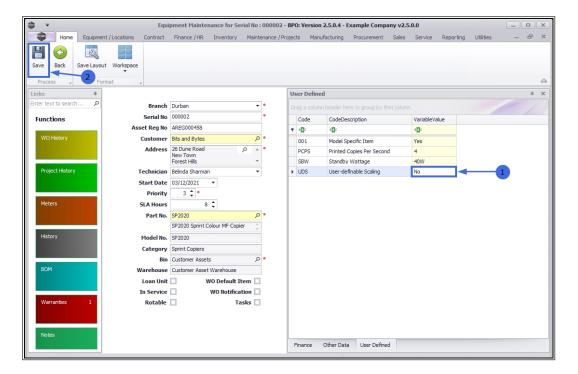


- 1. The "Yes" text will be replaced with a check box that is unselected.
- 2. Click anywhere in the panel, *outside* of the Variable Value field.





- 1. "No" will now populate the Variable Value field.
- 2. When you have finished editing the *Variable Values* of the asset User Defined fields, click on *Save*.



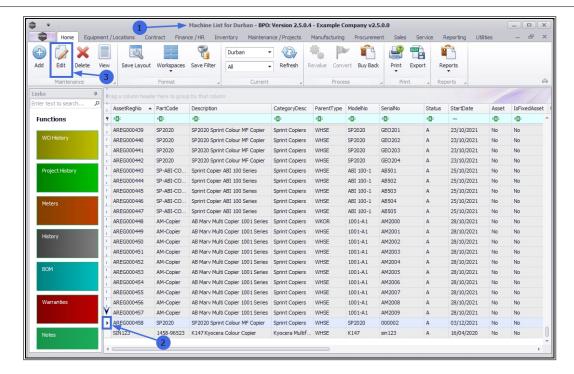
- 1. Your changes will be saved and you will return to the *Machine List for* [] screen.
- 2. The edited asset will be selected in the data grid.

EDIT CUSTOM FIELDS

Follow the processes set out below to edit the *custom fields*.

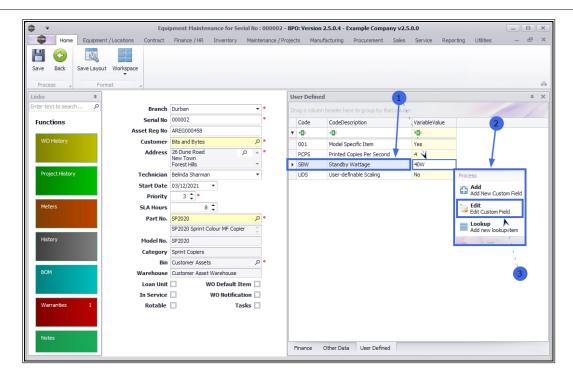
3. Select the asset where you wish to make changes to a custom field and click on *Edit*.





LOOKUP LIST

- 1. Right-click in the **row** of the custom field where you wish to make changes.
 - Ensure that you have selected a custom field that has *Input* Type: Lookup List.
- 2. A *Process* menu will pop up.
- 3. Click on Edit Edit Custom Field.



- 1. The *Add new custom element* screen will open.
 - Even though the screen title is Add new custom element,
 you can edit some of the details from here.

Edit Code

2. This field is greyed out, it is <u>not</u> possible to edit the *Code* from this screen.

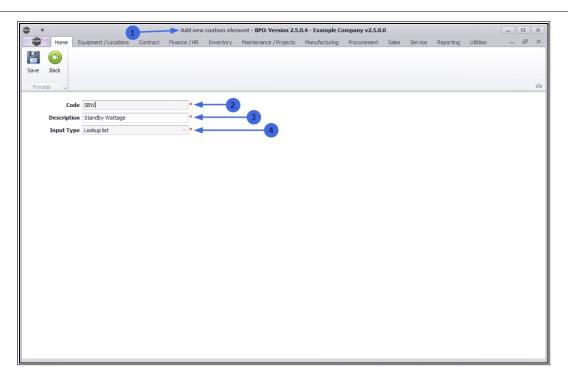
Edit Description

3. Click in this field and either *add* new text or *remove* text from the *Description*, as required.

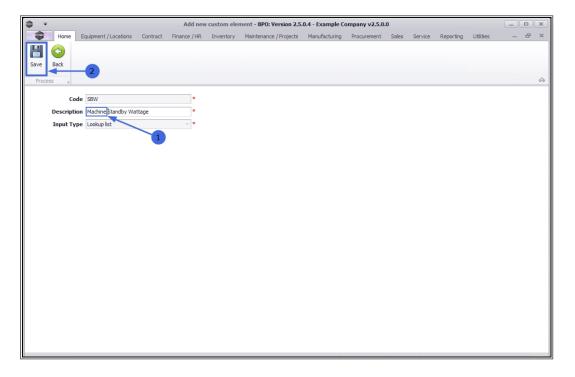
Edit Input Type

4. This field is greyed out, it is <u>not</u> possible to edit the *Input Type:* Lookup List from this screen.





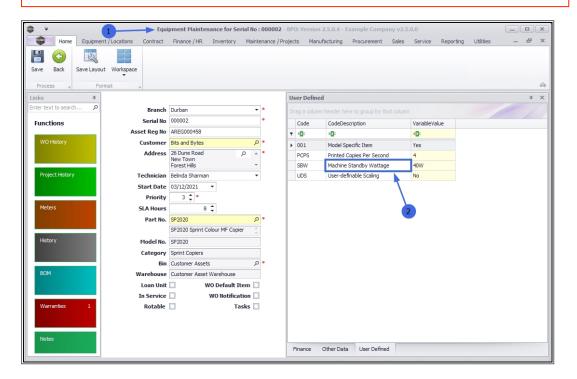
- 1. In this example, the *Description* has been edited to include the text: "*Machine*".
- 2. When you have made the required changes, click on Save.





- 1. You will return to the *Equipment Maintenance for Serial No: []* screen.
- 2. The *Code Description* has been updated in the User Defined panel.

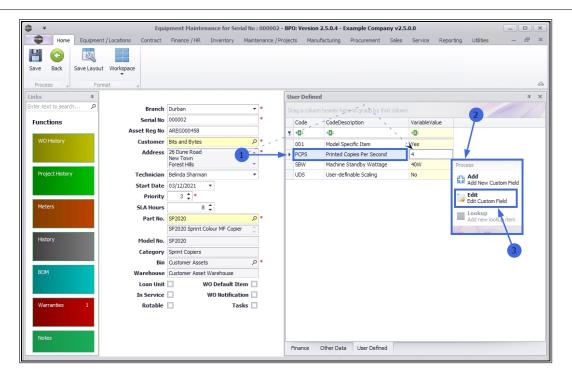
Reminder: These custom elements are available to *all* assets in the *New Equipment* and *Equipment Maintenance* screens. This update will reflect across *all* assets.



FREE INPUT TEXT

- 1. Right-click in the **row** of the custom field where you wish to make changes.
 - Ensure that you have selected a custom field that has *Input Type*: Free *Input Text*.
- 2. A *Process* menu will pop up.
- 3. Click on Edit Edit Custom Field.





- 1. The *Add new custom element* screen will open.
 - Even though the screen title is Add new custom element,
 you can edit the details from here.

Edit Code

2. Click in this field and either *add* new text or *remove* text from the *Code*, as required.

Edit Description

3. Click in this field and either *add* new text or *remove* text from the *Description*, as required.

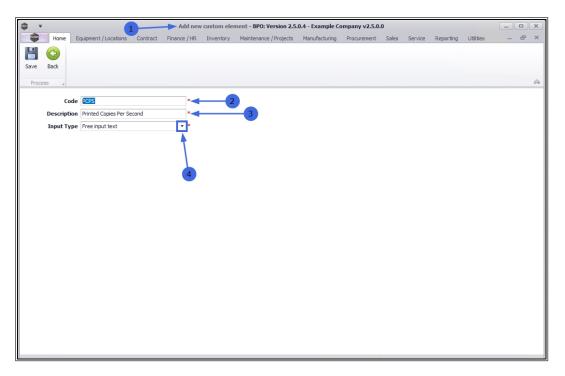
Edit Input Type

In this exercise, the *Input Type* will be edited as an example.

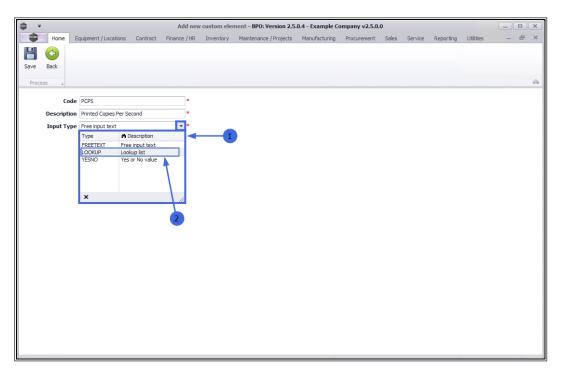
Reminder: This update will reflect across all assets.



4. Click on the *drop-down arrow* in this field

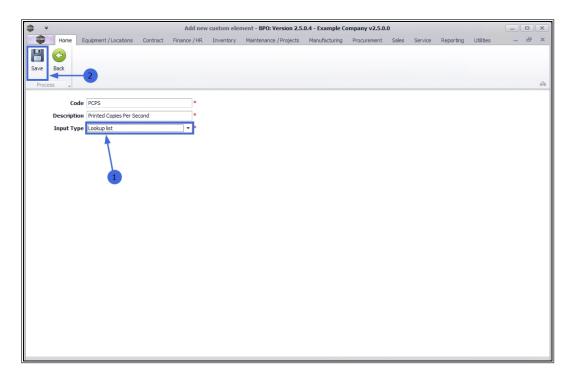


- 1. The *Input Type* menu will display.
- 2. Select the *alternative* **Type** you wish to link to this custom field.





- 1. The selected *Type* will populate the Input Type field.
- 2. Click on Save.

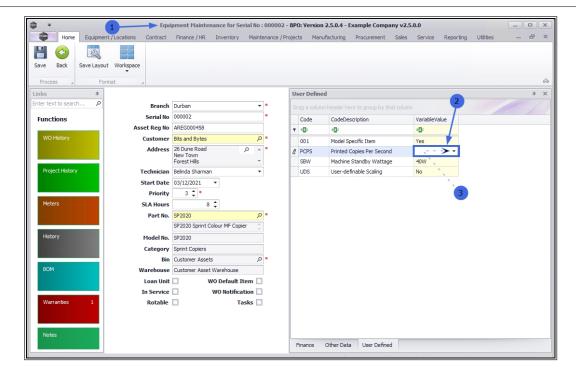


- 1. You will return to the Equipment Maintenance for Serial No: screen.
- 2. You may need to click in the Variable Value field to *refresh* the panel and display the changes
- 3. In this example, the field has updated to display a *drop-down arrow*, inherent of the *Lookup list* Input Type.

Note 1: For this list to display any data, follow the process to <u>add Lookup fields</u> to this custom element.

Note 2: This Input Type is not necessarily applicable to the linked custom field but is for *demonstration* purposes only to show how the *Input Type* can be edited.

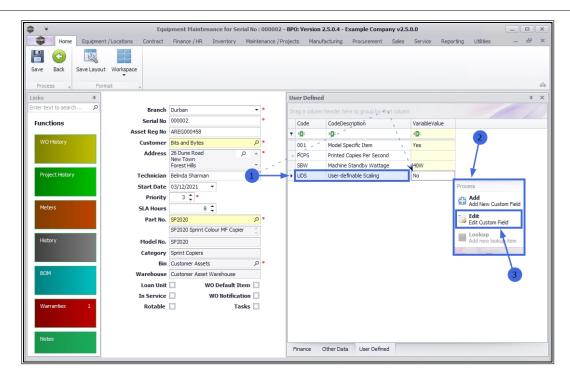




YES OR NO VALUE

- 1. Right-click in the **row** of the custom field where you wish to make changes.
 - Ensure that you have selected a custom field that has *Input* Type: Yes or No value.
- 2. A *Process* menu will pop up.
- 3. Click on Edit Edit Custom Field.





- 1. The *Add new custom element* screen will open.
 - Even though the screen title is Add new custom element,
 you can edit the details from here.

Edit Code

2. Click in this field and either *add* new text or *remove* text from the *Code*, as required.

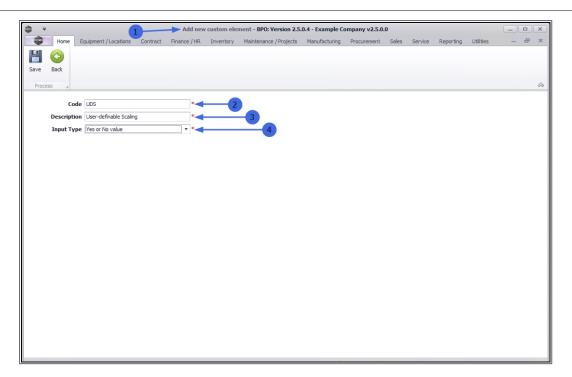
Edit Description

3. Click in this field and either *add* new text or *remove* text from the *Description*, as required.

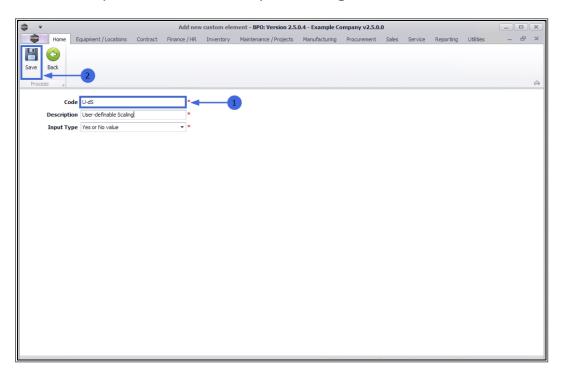
Edit Input Type

4. You can click on the *drop-down arrow* in this field and select an alternative Input Type if required.



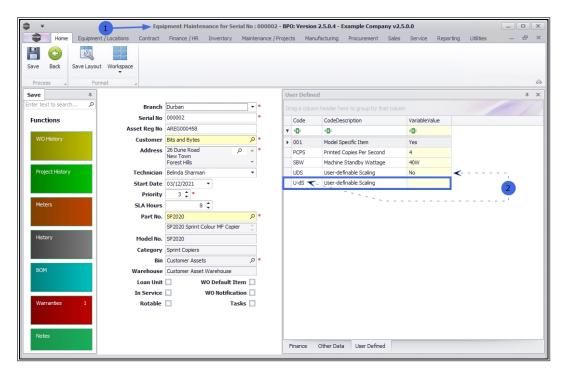


- 1. In this example, the *Code* has been edited to: "*U-dS*".
- 2. When you have made the required changes, click on Save.





- 1. Your changes will be saved and you will return to the *Equipment Maintenance for Serial No:* [] screen.
- 2. Note that editing the *Code* of the custom field has resulted in a *new* custom field being created.



CONCLUSION

Where the custom field *Input Type* is *Lookup List*, it is only possible to edit the *Code Description* of the custom field

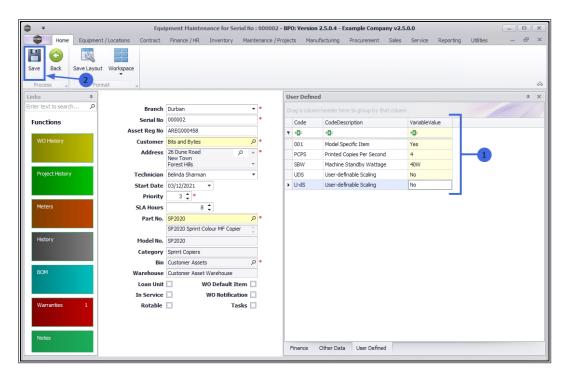
Where the custom field *Input Type* is either *Free Input Text* or *Yes or No value*, it is possible to edit the *Code*, *Description and Input Type* of the custom field

However, if the *Code* is edited in either of these custom fields
 (*Free Input Text* or *Yes or No value*) then a *new* custom field will be created.



SAVE EDITED CUSTOM FIELDS

- 1. When you have finished making changes to the User Defined fields, as required,
- 2. Click on Save.

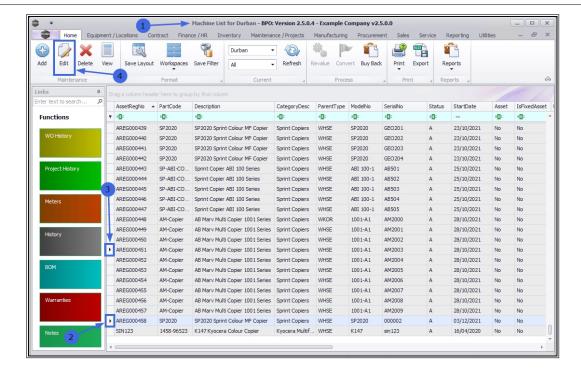


- 1. You will return to the *Machine List for* [] screen.
- 2. The edited asset will be selected.

VIEW EDITED CUSTOM FIELDS NOW LINKED TO ALL ASSETS

- 3. Select the **row** of a different asset in the data grid.
- 4. Click on Edit.

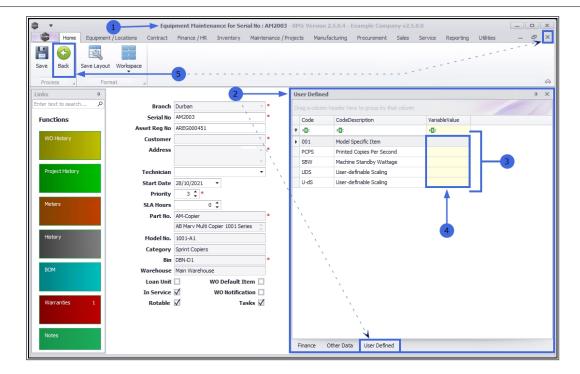




- 1. The **Equipment Maintenance for Serial No:** [] screen will open.
- 2. If not already extended, click on the *User Defined tab* to open the panel.
- 3. The changes made to the custom elements of the *previous asset* are now available to *this* asset.
- 4. Note that the Variable Value column is not populated.

Reminder: The data added to this Variable Value field is <u>unique</u> to the selected asset and will <u>not</u> reflect in any other asset or other module User Defined fields.

5. Click on **Back** or **Close** the screen to return to the Part Listing screen.



VIEW USER DEFINED FIELDS IN CALL MAINTAIN SCREEN

The custom elements edited in this process will also reflect in the *Call Maintain* screen where this asset is linked to a Call. Either a *new* Call or an *existing* Call will have these new details available in the *Calls User Defined* panel.

Follow the process to navigate to the Call Maintenance screen and <u>view the</u>

Used Defined panel with the updated custom fields.

Related Topics

- Assets Edit Asset Details
- Assets Edit Finance Details
- Assets Edit Other Data
- Assets Edit User Defined

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