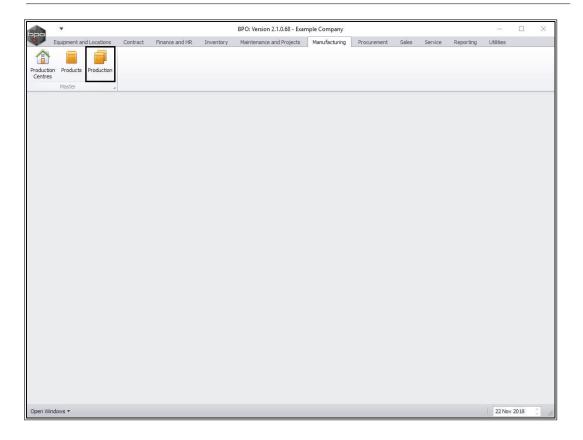


# **MANUFACTURING**

# **PRODUCTION - VIEW, ADD LABOUR TIME**

You can log labour time via the **Production** screen. A ll labour time is logged against the **work order** linked to the production.

**Ribbon Access:** *Manufacturing > Production* 



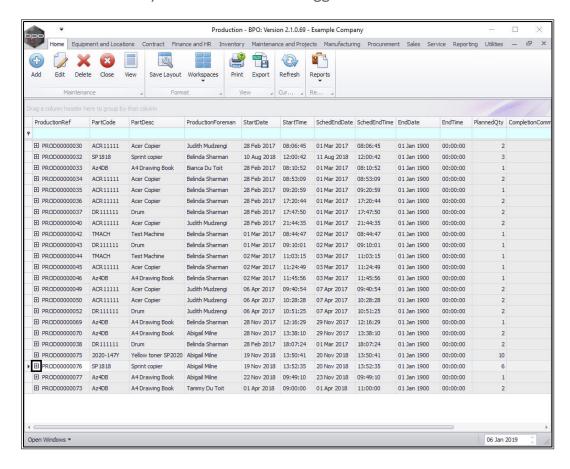
The **Production** listing screen will display.



# VIEW LABOUR TIME FROM THE PRODUCTION LISTING SCREEN.

#### **SELECT PRODUCTION RUN**

Click on the *expand* button in the row of the *production run*where you wish to *view* the logged labour time.

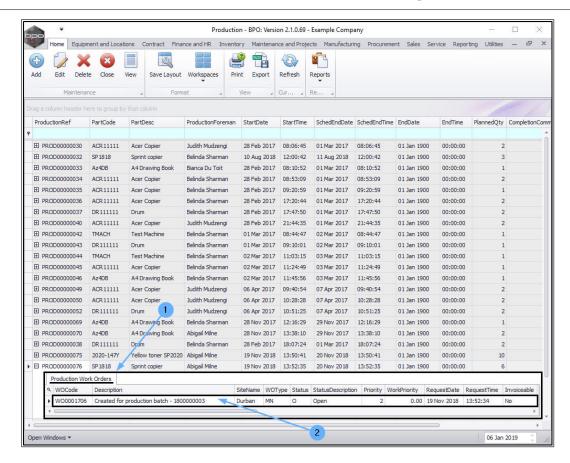


The **Production Work Orders** frame will open.

#### **SELECT WORK ORDER**

• Double click anywhere in the row of this work order.



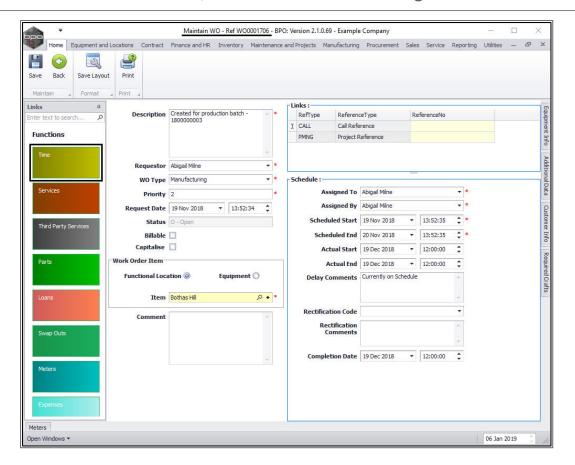


The Maintain WO - Ref [] screen will be displayed.

#### **SELECT THE TIME TILE**

• Click on the *Time* tile.



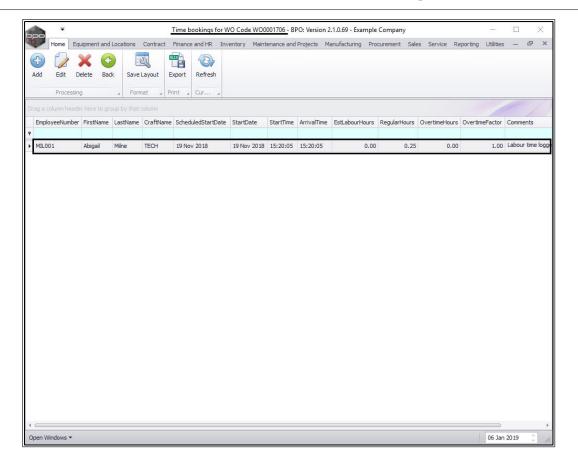


The *Time Bookings for WO Code* [] screen will open.

#### **VIEW TIME BOOKINGS**

• Here you can view the *Time Bookings* (if any) logged against this work order.

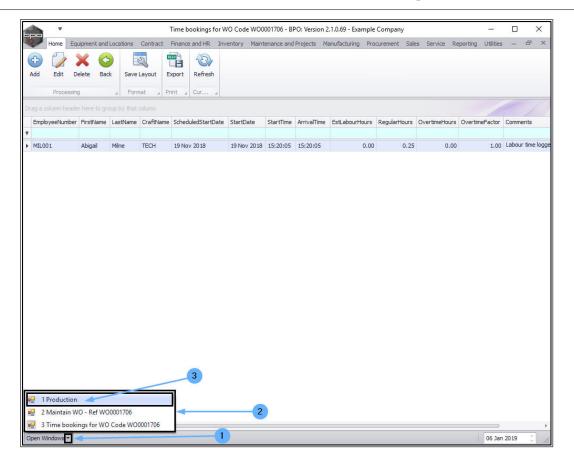




#### RETURN TO PRODUCTION LISTING SCREEN

- 1. Click on the *Open Windows* drop-down *arrow* to display the
- 2. Active windows menu and select to return to the
- 3. **Production** listing screen.



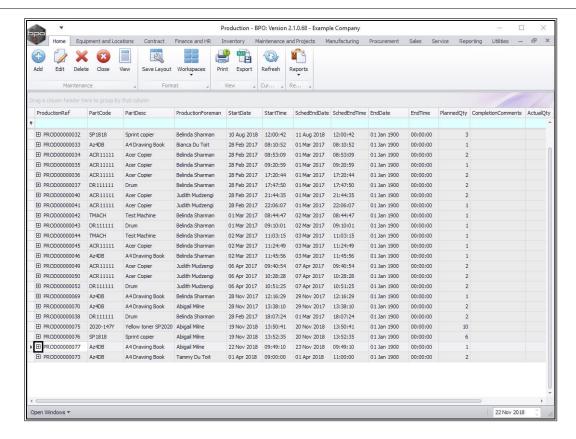


# LOG LABOUR TIME FROM THE PRODUCTION LISTING SCREEN

#### **SELECT PRODUCTION RUN**

• In the *Production* listing screen, click on the *expand* button in the row of the *production run* where you wish to *add* labour time.



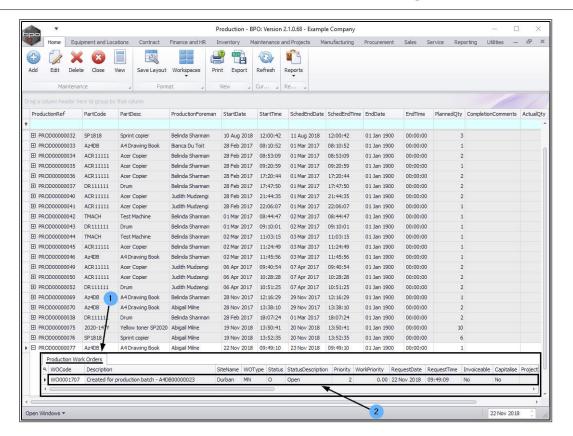


1. The *Production Work Orders* frame will open.

#### **SELECT WORK ORDER**

2. Right-click anywhere in the row of the work order.

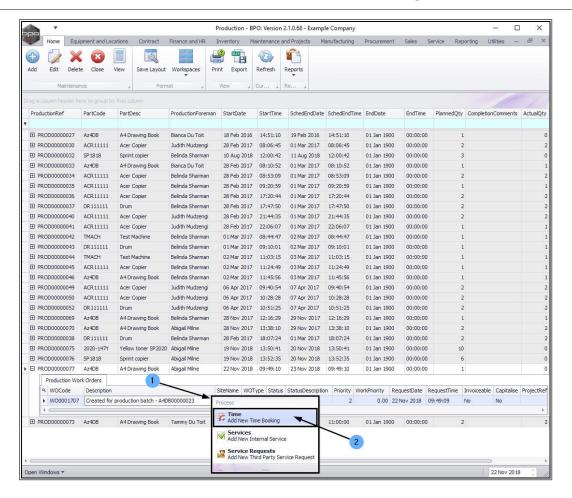




#### **ADD TIME BOOKING**

- 1. A *Process* menu will pop up.
- 2. Click on *Time* Add New Time Booking.





The *Time Entry* screen will open.

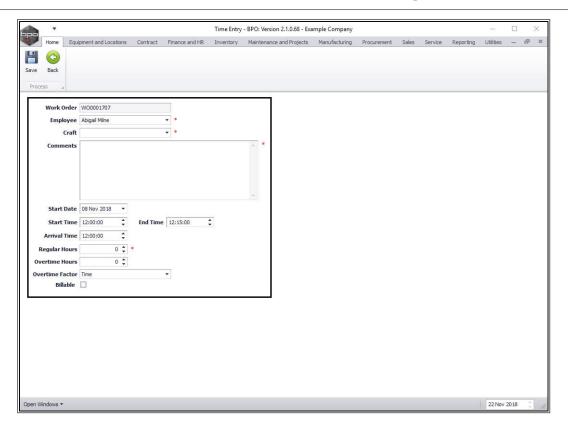
#### ADD TIME BOOKING DETAILS

- Work Order: This will auto populate with the work order number initially selected in the Production screen.
- **Employee Name**: This will populate with the employee currently logged on to the system.
  - You can click on the drop-down arrow and select an alternative employee if required.
- Craft Name: Click on the drop-down arrow and select the craft that you wish to log this time against.
- **Start Date**: This will auto populate with the current date.



- You can either type in or click on the drop-down arrow and use the calendar function to select an alternative date if required.
- **Start Time and Arrival Time**: These will default to the current time.
  - You can either type in or use the directional arrows to select an alternative start time and/or arrival time if required.
- **End Time**: This will be set to 15 minutes after the default start time.
  - You can either type in or use the directional arrows to select an alternative start time and/or arrival time if required.
- **Regular hours**: If the Start and End Times are entered, the system will calculate this, otherwise type in the amount.
- Overtime Hours: Type in any overtime hours, if applicable.
- Overtime Factor: Click on the drop-down arrow and select from the list, the overtime description (e.g. Normal Sunday Rate), if applicable.
- **Comments**: Type in the work done for the hours logged.
- Billable: Click on this check box if this labour time is billable.

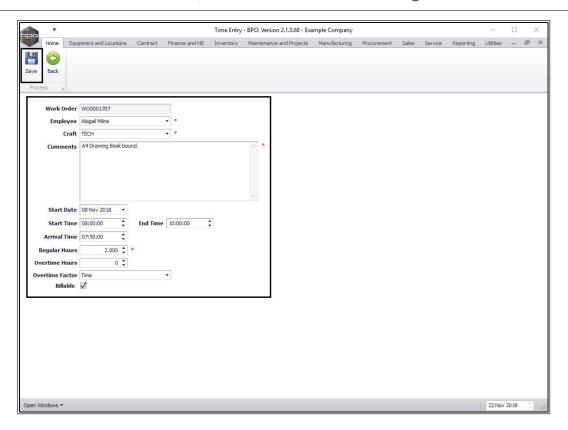




#### **SAVE TIME BOOKING**

• When you have finished adding the labour time details to this screen, click on *Save*.

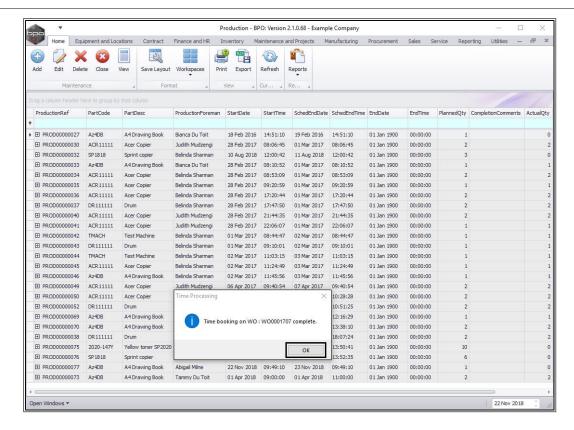




You will return to the *Production* screen.

- A *Time Processing* message box will pop up advising the following:
  - ° Time booking on WO: [] complete.
- Click on **OK**.





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