

We are currently updating our site; thank you for your patience.

MAINTENANCE

INSTRUCTIONS - INSTRUCTION LABOUR

Linking **Labour Resource** requirements to an instruction, gives you the ability to see how many **employees** are required to do a certain **craft type** (skill), which will allow for planning the resources that may be required for upcoming projects or tasks.

Ribbon Access: Maintenance / Projects > Instructions

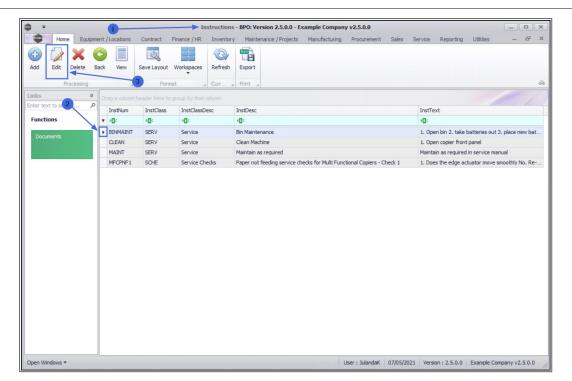


- 1. The **Instructions listing** screen will be displayed.
- 2. Click on the **row** of the instruction you wish to link a **labour resource** requirement to.
- 3. Click on Edit.



Short cut key: Right click to display the Process menu list. Click on Edit.



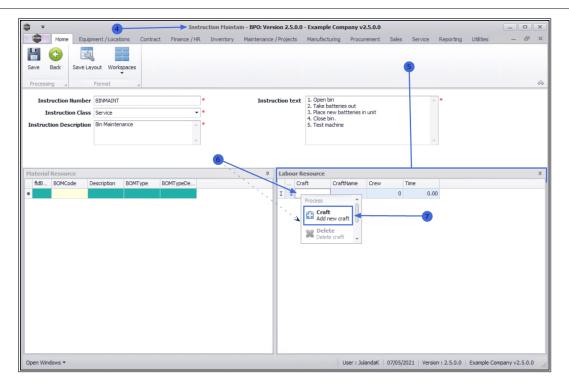


- 4. The Instruction Maintain screen will be displayed.
- 5. On the Labour Resource docking panel,
- 6. Right click in the Craft text box to display the Process menu list.

ADD NEW CRAFT

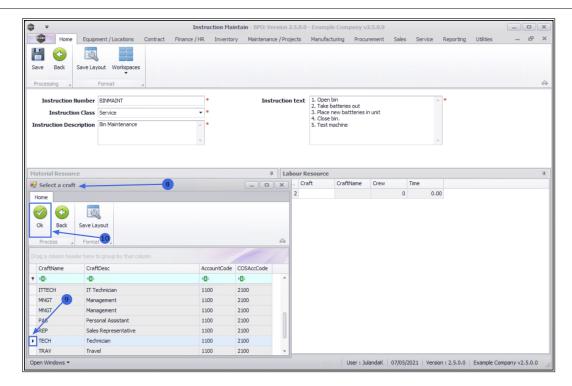
7. Click on Craft - Add New Craft.





- 8. The **Select a craft** screen will be displayed.
- 9. Click on the **row** of the craft (skill) that you wish to link to this instruction.
- 10. Click on OK.





11. The **Craft** and **Craft Name** will populate according to the selection made.

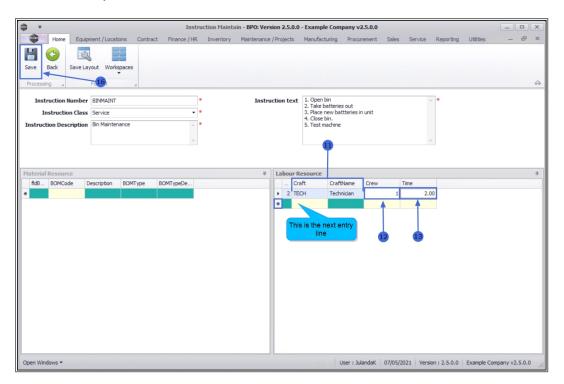
ADD CREW AND TIME

- 12. **Crew:** Click in the text box and **type** in or use the **arrow** indicators to select the **number of employees** that are required to complete this instruction.
- 13. **Time:** Click in the text box and **type** in or use the **arrow** indicators to select the **total time** (<u>in hours</u>) required for this instruction.
 - The example has 1 Technician as required at a total time of 2 hours.
- 14. Click anywhere in the Labour Resources data grid to open the next entry line.
- 15. Repeat from **Step 6**, to continue adding the Labour Resources as required.



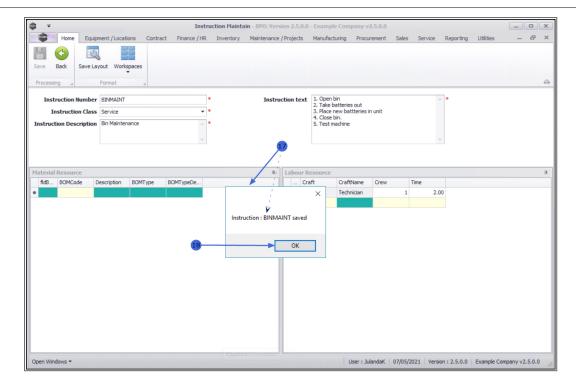
SAVE LABOUR RESOURCE

16. When you have finished, click on Save.

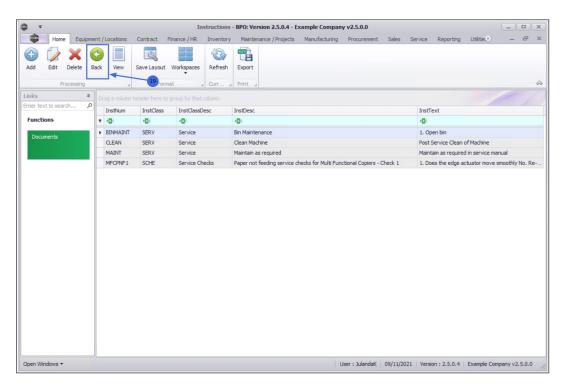


- 17. When you receive notification to confirm that;
 - Instruction: [abbrev/number] saved
- 18. Click on OK.





19. You will return to the **Instructions** listing screen, click on **Back** to return to





MNU.043.002